

Max Sandler

Sound Design for Interactive Visual Media

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EDUCATION

Columbia College Chicago, Chicago, IL September 2012 – Present

Major: Game Design, Concentration in Sound

Minor: Interactive Media Development & Entrepreneurship

RELEVENT EXPERIENCE

Damariian Interactive

Technical Sound Design Intern, October 2015 – Present

• Created scripts and systems for audio implementation and functionality in Unity.

Moon Beet Studio

Audio Lead, September 2015 – Present

 Columbia College's Senior Audio Team. Managed a group of nine sound designers, while creating the audio for nine projects.

IAM Large Team Capstone Project

Audio Lead, September 2015 - Present **Localization Director**, December 2015 - Present

Lost Engine Studio

Associate Producer, October 2014 – June 2015 **Sound Designer & Composer**, February 2014 – June 2015

Created and implemented sound and music for studio projects

AlphaLab Studio

President, February 2014 – May 2015 **Member**, November 2012 – May 2015

• Columbia College's Game Design Club. Taught underclass students more advanced software and techniques

OTHER EXPERIENCE

Columbia College Chicago Admissions

Tour Guide, September 2013 – Present

Camp Wingate*Kirkland

Camp Counselor (Sleep Away), June 2012 – August 2012 **Assistant Counselor** (Sleep Away), June 2011 – August 2011 **Assistant Music Program Coordinator**, June 2012 – August 2012

Fox Lane Middle School Music Department

Middle School Music Teaching Internship, May 2012 – June 2012

Freelance Musician, Electric Bass, 2005 - Present

SKILLS

Pro Tools, Logic Pro, Audition, GarageBand, Wwise, FMOD Studio, Pure Data, Max/MSP, Unity Pro, Unreal 4, C#, C++, JavaScript, HTML5, CSS, PHP, WebGL, Visual Studio, Photoshop, Illustrator, Hansoft, Microsoft Office, McCarthy Technologies Certified

PROJECTS

<u>Unannounced Project</u> Technical Sound Design





Ascend

Audio Lead Technical Sound Design Localization Director





<u>Darkening Horizons</u>

Audio Lead Technical Sound Design





Dead Man's Stomp

Audio Lead



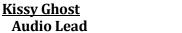


Hero Project

Audio Lead



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R-U-In

Audio Lead



Spirit Knight Audio Lead





(Un)Familiar Audio Lead

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Whiplash Audio Lead





Connect-4 Sequencer Design

Design

Programming





Worlds

Audio Programming



GPA

Sound Design Music Composition



Orbital Knock Out

Sound Design Music Composition

